

















BRACKENTAIL

Yearling Colt

 ${f COLOR:}$ Brown, brown mane and tail

FEATHERS: Orange

MARKINGS: Two hind white socks, golden eyes

HERD: River Herd, born to Sun Herd

PERSONALITY: Thoughtful, devoted, logical, sincere

STRENGTHS: Intelligent; patient; able to admit mistakes

WEAKNESSES: Lacks intuition; one-track mind

GOAL: Protect Morningleaf

ECHOFROST

Yearling Filly

COLOR: Silver, white mane and tail

FEATHERS: Mix of dark and light purple

MARKINGS: One white sock, gold-brown eyes

HERD: River Herd, born to Sun Herd

PERSONALITY: Realistic, supportive, sensitive, logical

STRENGTHS: Athletic; agile; able to fly at angles in small spaces

WEAKNESSES: Distrustful of foreign pegasi; holds a grudge

GOAL: Build a new army



Meet the flying horses of Anok!

In WINDBORN, Star and his nemesis Nightwing will face off in a final, epic battle to determine the fate of all pegasi.

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HAZELWIND

Under-Stallion

COLOR: Buckskin, black mane and tail

FEATHERS: Jade

MARKINGS: Big white blaze, two white hind socks

HERD: River Herd, born to Sun Herd

PERSONALITY: Duty bound, protective, independent, honorable

STRENGTHS: Strong leadership skills; talented warrior; protective

WEAKNESSES: Can be unsympathetic; stubborn

GOALS: Protect Star; free the pegasi of Anok

PETALCLOUD

Lead Mare

COLOR: Gray, silver mane and tail

FEATHERS: Violet

MARKINGS: Wide white blaze, one hind sock

HERD: Snow Herd, born to Mountain Herd

PERSONALITY: Aggressive, flirtatious, demanding, commanding

STRENGTHS: Skilled at gathering followers; quick to align herself with those in power

WEAKNESSES: Cruel to others; selfish; uncaring; weak mothering skills

GOALS: Retain power; align with Nightwing

SHADEPEBBLE

Yearling Filly

COLOR: Spotted silver hide, black mane and tail

FEATHERS: Pale-pink

MARKINGS: Thin blaze, three white socks

 $\ensuremath{\mathbf{HERD:}}$ River Herd, born to Mountain Herd

PERSONALITY: Friendly, devoted, determined, trusting

STRENGTHS: Able to fly tight patterns; never gives up; brave

WEAKNESSES: Mismatched wings; insecure about her worth

GOALS: Follow Star; spy on Nightwing the Destroyer

THE TRAP

DESCRIPTION: The densest forest in Anok; called the Trap because the tree canopy is so thick that a pegasus cannot fly out of it once inside the forest

TOPOGRAPHY AND CLIMATE:

Arctic rainforest and tundra; freezing temperatures; copious fog

ANIMAL LIFE: Ice tigers, bears, moose, elk, rabbits, deer, wolves, foxes

EVENTS: Thousands of pegasi flee to the Trap to hide from Nightwing the Destroyer; Star's body is flown here to receive aid from medicine mare Sweetroot

TRIVIA: The thick tree canopy locks in warmth, making the Trap more comfortable than the open tundra surrounding it

THE VEIN

DESCRIPTION: The neutral land that runs between pegasus herd territories; pegasi use these buffer zones for traveling because crossing over a foreign herd's border is considered an act of war

TOPOGRAPHY AND CLIMATE:
Varies

ANIMAL LIFE: Varies

EVENTS: After Sun Herd is disbanded, Star and his followers wander the Veins of Anok in search of a new home

TRIVIA: Pegasi who wish to become Captains in their armies must travel the Veins for one year alone—if they return alive, they are promoted

CRABWING'S BAY

DESCRIPTION: Brackish inlet on the western coast of Anok

TOPOGRAPHY AND CLIMATE:

Rugged; cliff-strewn beaches; cold water and dangerous riptides; plentiful fog and rain

ANIMAL LIFE: Seagulls, white sharks, killer whales, oysters, crabs, eagles

EVENTS: Here, Star meets the young seagull he names Crabwing, who entertains Star during the lonely time he's hiding from Anok's over-stallions on the coast

TRIVIA: The character of Crabwing is inspired by the seagull in the novel Jonathan Livingston
Seagull by Richard Bach